#### **Recurrent Neural Networks**

CS 114B March 28, 2023

Slides thanks to Prof. Srikumar

# Overview

#### 1. Modeling sequences

- 2. Recurrent neural networks: An abstraction
- 3. Usage patterns for RNNs
- 4. BiDirectional RNNs
- 5. A concrete example: The Elman RNN
- 6. The vanishing gradient problem
- 7. Long short-term memory units

#### Salt Lake City

#### Words are sequences of characters

Salt Lake City

John lives in Salt Lake City

Sentences are sequences of words

Salt Lake City

John lives in Salt Lake City

John lives in Salt Lake City. He enjoys hiking with his dog. His cat hates hiking.

Paragraphs are sequences of sentences

#### Salt Lake City

John lives in Salt Lake City

John lives in Salt Lake City. He enjoys hiking with his dog. His cat hates hiking.

And so on... inputs are naturally sequences at different levels

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Outputs can also be sequences

Salt Lake City

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John lives in Salt Lake City

Part-of-speech tags form a sequence

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Noun Verb Preposition Noun Noun Noun

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Even things that don't look like a sequence can be made to look like one Example: Named entity tags

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B-PER O O B-LOC I-LOC I-LOC

And we can get very creative with such encodings Example: We can encode parse trees as a sequence of decisions needed to construct the tree

Salt Lake City

John lives in Salt Lake City

Natural question: How do we model sequential inputs and outputs?

John nyes in sait take city. The enjoys tiking with his dog. This cat hates tiking.

Noun Verb Preposition Noun Noun Noun

B-PER O O B-LOC I-LOC I-LOC

And we can get very creative with such encodings

Example: We can encode parse trees as a sequence of decisions needed to construct the tree

Salt Lake City

John lives in Salt Lake City

Natural question: How do we model sequential inputs and outputs?

More concretely, we need a mechanism that allows us to

1. Capture sequential dependencies between inputs

2. Model uncertainty over sequential outputs

And we can get very creative with such encodings

Example: We can encode parse trees as a sequence of decisions needed to construct the tree

# Modeling sequences: The problem

Suppose we want to build a language model that computes the probability of sentences

We can write the probability as

$$P(x_1, x_2, x_3, \cdots, x_n) = \prod_i P(x_i \mid x_1, x_2 \cdots, x_{i-1})$$

It was a bright cold day in April.

P(It was a bright cold day in April) =

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It was a bright cold day in April.

P(It was a bright cold day in April) =  $P(\text{It}) \times \longleftarrow \text{Probability of a word starting a sentence}$   $P(\text{was}|\text{It}) \times \longleftarrow \text{Probability of a word following "It"}$ 

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P(It was a bright cold day in April) =

 $P(\mathrm{It}) \times$ Probability of a word starting a sentence $P(\mathrm{was}|\mathrm{It}) \times$ Probability of a word following "It" $P(\mathrm{a}|\mathrm{It}|\mathrm{was}) \times$ Probability of a word following "It was" $P(\mathrm{bright}|\mathrm{It}|\mathrm{was}|\mathrm{a}) \times$ Probability of a word following "It was a"

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 $P(\mathrm{It}) \times \longleftarrow Probability of a word starting a sentence$   $P(\mathrm{was}|\mathrm{It}) \times \longleftarrow Probability of a word following "It"$   $P(a|\mathrm{It} \mathrm{was}) \times \longleftarrow Probability of a word following "It was"$   $P(\mathrm{bright}|\mathrm{It} \mathrm{was} a) \times \longleftarrow Probability of a word following "It was a"$   $P(\mathrm{cold}|\mathrm{It} \mathrm{was} a \mathrm{bright}) \times$   $P(\mathrm{day}|\mathrm{It} \mathrm{was} a \mathrm{bright} \mathrm{cold}) \times \cdots$ 

# A history-based model

$$P(x_1, x_2, \cdots, x_n) = \prod_{i=1}^n P(x_i | x_1, x_2, \cdots, x_{i-1})$$

- Each token is dependent on all the tokens that came before it
  - Simple conditioning
  - Each  $P(x_i \mid ...)$  is a multinomial probability distribution over the tokens
- What is the problem here?

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- Each token is dependent on all the tokens that came before it
  - Simple conditioning
  - Each  $P(x_i \mid ...)$  is a multinomial probability distribution over the tokens
- What is the problem here?
  - How many parameters do we have?
    - Grows with the size of the sequence!

#### The traditional solution: Lose the history

Make a modeling assumption

Example: The first order Markov model assumes that  $P(x_i | x_1, x_2, \dots, x_{i-1}) = P(x_i | x_{i-1})$ 

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This allows us to simplify

$$P(x_1, x_2, x_3, \cdots, x_n) = \prod_i P(x_i \mid x_1, x_2, \cdots, x_{i-1})$$
  
These dependencies are ignored

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 $P(\text{It was a bright cold day in April}) = P(\text{It}) \times \qquad \qquad Probability of a word starting a sentence} \\ P(\text{was}|\text{It}) \times \qquad \qquad Probability of a word following "It"} \\ P(a|\text{was}) \times \qquad \qquad Probability of a word following "was"} \\ P(bright|a) \times \qquad \qquad Probability of a word following "a"} \\ P(cold|bright) \times \\ P(day|cold) \times \cdots$ 

If there are K tokens/states, how many parameters do we need?

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If there are K tokens/states, how many parameters do we need?  $O(K^2)$ 

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- Can we capture the meaning of the entire history without arbitrarily growing the number of parameters?
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# Can we do better?

- Can we capture the meaning of the entire history without arbitrarily growing the number of parameters?
- Or equivalently, can we discard the Markov assumption?
- Can we represent arbitrarily long sequences as fixed sized vectors?
  - Perhaps to provide features for subsequent classification
- Answer: Recurrent neural networks (RNNs)

## Overview

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- 2. <u>Recurrent neural networks: An abstraction</u>
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#### Recurrent neural networks

- First introduced by Elman 1990
- Provides a mechanism for representing sequences of arbitrary length into vectors that encode the sequential information
- Currently, perhaps one of the most commonly used tool in the deep learning toolkit for NLP applications

# The RNN abstraction

#### A high level overview that doesn't go into details

An RNN cell is a unit of differentiable compute that maps inputs to outputs



# The RNN abstraction

#### A high level overview that doesn't go into details

An RNN cell is a unit of differentiable compute that maps inputs to outputs



So far, no way to build a sequence of such cells
#### A high level overview that doesn't go into details



#### A high level overview that doesn't go into details



#### A high level overview that doesn't go into details



#### **Conceptually two operations**

Using the input and the recurrent input (also called the previous cell state), compute

- 1. The next cell state
- 2. The output

John lives in Salt Lake City



#### This template is **unrolled** for each input

John lives in Salt Lake City



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John lives in Salt Lake City



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Sometimes this is represented as a "neural network with a loop".

But really, when unrolled, there are no loops. Just a big feedforward network.



- Inputs to cells:  $\mathbf{x}_t$  at the  $t^{\text{th}}$  step
  - These are vectors

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  - These are also vectors
- At each step:
  - Compute the next cell state:  $\mathbf{s}_t = R(\mathbf{s}_{t-1}, \mathbf{x}_t)$
  - Compute the output:  $y_t = O(s_t)$

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  - Compute the output:  $y_t = 0(s_t)$

Both these functions can be parameterized. That is, they can be neural networks whose parameters are trained.

- At each step:
  - Compute the next cell state:  $\mathbf{s}_t = R(\mathbf{s}_{t-1}, \mathbf{x}_t)$
  - Compute the output:  $y_t = O(\mathbf{s}_t)$
- We can write this as:

$$-\mathbf{s}_1 = \mathbf{R}(\mathbf{s}_0, \mathbf{x}_1)$$

- At each step:
  - Compute the next cell state:  $\mathbf{s}_t = R(\mathbf{s}_{t-1}, \mathbf{x}_t)$
  - Compute the output:  $y_t = O(\mathbf{s}_t)$
- We can write this as:

$$- \mathbf{s}_{1} = R(\mathbf{s}_{0}, \mathbf{x}_{1}) - \mathbf{s}_{2} = R(\mathbf{s}_{1}, \mathbf{x}_{2}) = R(R(\mathbf{s}_{0}, \mathbf{x}_{1}), \mathbf{x}_{2})$$

- At each step:
  - Compute the next cell state:  $\mathbf{s}_t = R(\mathbf{s}_{t-1}, \mathbf{x}_t)$
  - Compute the output:  $y_t = O(\mathbf{s}_t)$
- We can write this as:

$$-\mathbf{s}_{1} = \mathbf{R}(\mathbf{s}_{0}, \mathbf{x}_{1})$$

$$-\mathbf{s}_{2} = \mathbf{R}(\mathbf{s}_{1}, \mathbf{x}_{2}) = \mathbf{R}(\mathbf{R}(\mathbf{s}_{0}, \mathbf{x}_{1}), \mathbf{x}_{2})$$
Encodes the sequence upto t=2 into a single vector

- At each step:
  - Compute the next cell state:  $\mathbf{s}_t = R(\mathbf{s}_{t-1}, \mathbf{x}_t)$
  - Compute the output:  $y_t = O(\mathbf{s}_t)$
- We can write this as:

$$- \mathbf{s}_{1} = R(\mathbf{s}_{0}, \mathbf{x}_{1})$$
  
-  $\mathbf{s}_{2} = R(\mathbf{s}_{1}, \mathbf{x}_{2}) = R(R(\mathbf{s}_{0}, \mathbf{x}_{1}), \mathbf{x}_{2})$   
-  $\mathbf{s}_{3} = R(\mathbf{s}_{2}, \mathbf{x}_{3}) = R(R(R(\mathbf{s}_{0}, \mathbf{x}_{1}), \mathbf{x}_{2}), \mathbf{x}_{3})$ 

- At each step:
  - Compute the next cell state:  $\mathbf{s}_t = R(\mathbf{s}_{t-1}, \mathbf{x}_t)$
  - Compute the output:  $y_t = O(\mathbf{s}_t)$
- We can write this as:

$$- \mathbf{s}_1 = R(\mathbf{s}_0, \mathbf{x}_1)$$
Encodes the sequence  

$$- \mathbf{s}_2 = R(\mathbf{s}_1, \mathbf{x}_2) = R(R(\mathbf{s}_0, \mathbf{x}_1), \mathbf{x}_2)$$
Upto t=3 into a single  

$$- \mathbf{s}_3 = R(\mathbf{s}_2, \mathbf{x}_3) = R(R(R(\mathbf{s}_0, \mathbf{x}_1), \mathbf{x}_2), \mathbf{x}_3)$$

- At each step:
  - Compute the next cell state:  $\mathbf{s}_t = R(\mathbf{s}_{t-1}, \mathbf{x}_t)$
  - Compute the output:  $y_t = O(\mathbf{s}_t)$
- We can write this as:

$$- \mathbf{s}_{1} = R(\mathbf{s}_{0}, \mathbf{x}_{1})$$
  

$$- \mathbf{s}_{2} = R(\mathbf{s}_{1}, \mathbf{x}_{2}) = R(R(\mathbf{s}_{0}, \mathbf{x}_{1}), \mathbf{x}_{2})$$
  

$$- \mathbf{s}_{3} = R(\mathbf{s}_{2}, \mathbf{x}_{3}) = R(R(R(\mathbf{s}_{0}, \mathbf{x}_{1}), \mathbf{x}_{2}), \mathbf{x}_{3})$$
  

$$- \mathbf{s}_{4} = R(\mathbf{s}_{3}, \mathbf{x}_{4}) = R(R(R(\mathbf{s}_{0}, \mathbf{x}_{1}), \mathbf{x}_{2}), \mathbf{x}_{3}), \mathbf{x}_{4})$$

- At each step:
  - Compute the next cell state:  $\mathbf{s}_t = R(\mathbf{s}_{t-1}, \mathbf{x}_t)$
  - Compute the output:  $y_t = O(\mathbf{s}_t)$
- We can write this as:

$$- \mathbf{s}_1 = R(\mathbf{s}_0, \mathbf{x}_1)$$

$$- \mathbf{s}_2 = R(\mathbf{s}_1, \mathbf{x}_2) = R(R(\mathbf{s}_0, \mathbf{x}_1), \mathbf{x}_2)$$

$$- \mathbf{s}_3 = R(\mathbf{s}_2, \mathbf{x}_3) = R(R(R(\mathbf{s}_0, \mathbf{x}_1), \mathbf{x}_2), \mathbf{x}_3)$$

$$- \mathbf{s}_4 = R(\mathbf{s}_3, \mathbf{x}_4) = R(R(R(\mathbf{s}_0, \mathbf{x}_1), \mathbf{x}_2), \mathbf{x}_3), \mathbf{x}_4)$$
Encodes the sequence up to t=4 into a single vector v

- At each step:
  - Compute the next cell state:  $\mathbf{s}_t = R(\mathbf{s}_{t-1}, \mathbf{x}_t)$
  - Compute the output:  $y_t = O(\mathbf{s}_t)$
- We can write this as:

$$- \mathbf{s}_1 = R(\mathbf{s}_0, \mathbf{x}_1)$$

$$- \mathbf{s}_2 = R(\mathbf{s}_1, \mathbf{x}_2) = R(R(\mathbf{s}_0, \mathbf{x}_1), \mathbf{x}_2)$$

$$- \mathbf{s}_3 = R(\mathbf{s}_2, \mathbf{x}_3) = R(R(R(\mathbf{s}_0, \mathbf{x}_1), \mathbf{x}_2), \mathbf{x}_3)$$

$$- \mathbf{s}_4 = R(\mathbf{s}_3, \mathbf{x}_4) = R(R(R(\mathbf{s}_0, \mathbf{x}_1), \mathbf{x}_2), \mathbf{x}_3), \mathbf{x}_4)$$
... and so on

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#### What can we do with such an abstraction?



- 1. The encoder: Convert a sequence into a feature vector for subsequent classification
- 2. A generator: Produce a sequence using an initial state
- 3. A transducer: Convert a sequence into another sequence
- 4. A conditioned generator (or an encoder-decoder): Combine 1 and 2

Convert a sequence into a feature vector for subsequent classification



# Convert a sequence into a feature vector for subsequent classification



Convert a sequence into a feature vector for subsequent classification



# Convert a sequence into a feature vector for subsequent classification

Example: Encode a sentence or a phrase into a feature vector for a classification task such as sentiment classification



Produce a sequence using an initial state



Produce a sequence using an initial state



#### Produce a sequence using an initial state

Maybe the previous output becomes the current input



#### Produce a sequence using an initial state

Examples: Text generation tasks



### 3. A Transducer

Convert a sequence into another sequence



### 3. A Transducer

Convert a sequence into another sequence


#### 4. Conditioned generator

Or an encoder-decoder: First encode a sequence, then generate another one

First encode a sequence



#### 4. Conditioned generator

Or an encoder-decoder: First encode a sequence, then generate another one

Then decode it to produce a different sequence



#### 4. Conditioned generator

# Or an encoder-decoder: First encode a sequence, then generate another one

Example: A building block for neural machine translation



#### Stacking RNNs

- A commonly seen usage pattern
- An RNN takes an input sequence and produces an output sequence
- The input to an RNN can itself be the output of an RNN stacked RNNs, also called deep RNNs
- Two or more layers often seems to improve prediction performance

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## Why left to right?

Everything we saw so far models sequences (e.g. words) from left to right

Implicit assumption: If we want to represent a word in a sentence, the words before are useful

Is this right?

## Why left to right?

Everything we saw so far models sequences (e.g. words) from left to right

Implicit assumption: If we want to represent a word in a sentence, the words before are useful

Is this right? Not really

For example: For a sequence labeling task, the words after a target word may also be useful in deciding its label

How do we address this?

# **Bidirectional RNNs**

[Schuster and Paliwal 1997]

One answer (currently the most popular one): Maintain two separate RNNs – one forward and one reverse

John ate cake



First, the forward case. We have seen this before.

John ate cake



First, the forward case. We have seen this before.

John ate cake



John ate cake



cake John ate





John ate cake



John ate cake





John ate cake





John ate cake



John ate cake



John ate cake



#### BiRNN: Putting both parts together

John ate cake



#### Another way of seeing this

Concatenate to get the representation for the word *John* that accounts for both left and right contexts



#### Another way of seeing this

Concatenate to get the representation for the word *ate* that accounts for both left and right contexts



#### Another way of seeing this

Concatenate to get the representation for the word *cake* that accounts for both left and right contexts



#### A Bidirectional RNN

- Two RNNs
  - Forward, defined by functions  $R^f(\mathbf{s}_{t-1}^f, \mathbf{x}_t)$  and  $O^f(\mathbf{s}_t)$
  - Backward, defined by functions  $R^b(\mathbf{s}_{t+1}^b, \mathbf{x}_t)$  and  $O^b(\mathbf{s}_t)$

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  - Backward, defined by functions  $R^b(\mathbf{s}_{t+1}^b, \mathbf{x}_t)$  and  $O^b(\mathbf{s}_t)$
- The *i*<sup>th</sup> output is defined by

 $\mathbf{y}_i = [O^f(\mathbf{s}_t^f), O^b(\mathbf{s}_t^b)]$ 

#### A Bidirectional RNN

- Two RNNs
  - Forward, defined by functions  $R^f(\mathbf{s}_{t-1}^f, \mathbf{x}_t)$  and  $O^f(\mathbf{s}_t)$
  - Backward, defined by functions  $R^b(\mathbf{s}_{t+1}^b, \mathbf{x}_t)$  and  $O^b(\mathbf{s}_t)$
- The  $i^{th}$  output is defined by  $\mathbf{y}_i = [O^f(\mathbf{s}_t^f), O^b(\mathbf{s}_t^b)]$
- Another way to write this  $biRNN(\mathbf{x}_{1:n}, t) = [RNN^{f}(\mathbf{x}_{1:t}), RNN^{b}(\mathbf{x}_{n:t})]$

#### **BiRNNs: Summary**

- Allows capturing both left and right contexts
- Commonly used today as a base encoding layer for a variety of NLP tasks
  - Often stacked
- Specific versions of RNNs give us different BiRNNs
  - BiLSTMs or BiGRUs are typically used

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#### A simple RNN

- What we saw so far is just a template for a recurrent neural network
  - Did not specify what the functions inside it are
- Let's look at a simple instantiation, first introduced by Elman 1990

#### A simple RNN

At each step, an RNN:

- Computes the next cell state:  $\mathbf{s}_t = R(\mathbf{s}_{t-1}, \mathbf{x}_t)$
- Computes the output:  $y_t = O(s_t)$

#### Need to specify two functions:

- 1. How to generate the current state using the previous state and the current input?
- 2. How to generate the current output using the current state?

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The output is the state. That is,  $y_t = s_t$ 

#### Computing the value of a state

1. How to generate the current state using the previous state and the current input?



The previous state A vector in  $\Re^{d_s}$ 

 $\mathbf{x}_t$ 

The current input A vector in  $\Re^d$ 

#### Computing the value of a state

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#### Need to specify two functions:

1. How to generate the current state using the previous state and the current input?

Next state  $\mathbf{s}_t = g(\mathbf{s}_{t-1}\mathbf{W}_S + \mathbf{x}_t\mathbf{W}_I + \mathbf{b})$ 

2. How to generate the current output using the current state?

The output is the state. That is,  $y_t = s_t$ 

## The Elman RNN



### The Elman RNN



## The Elman RNN

